Teacher: Simone Williams

Lesson Title: Furniture and décor

Grade: 8th

Brief History:

“Furniture design has been a part of the human experience since the beginning of history. Evidence of furniture survives from as far back as the Neolithic Period in the form of paintings, wall Murals discovered at Pompeii, in sculpture and examples have also been excavated in Egyptian Pyramids and found in tombs in Ghiordes (modern day Turkey). These notes will track the main advancements, developments, styles and materials in furniture design highlighting the identifying features of each period, the materials used and show images of some of the most significant pieces of furniture ever designed.”

Standards: 9.1.12.B, 9.1.12.H, 9.3.12.F, 9.4.12.C

Goals: Construct a piece of furniture

Objectives:

Students will demonstrate basic knowledge of design and 3D building to construct a piece of furniture

Students will compare different design periods in order to design a blueprint then construct a piece of furniture

Students will be able to demonstrate and discuss their use of design principles and the techniques used to create miniature mocks of furniture

Requirements: Hand in design period timeline, hand in design blueprint and potential materials for approval, participate in furniture show at end of Unit

Recourses/Materials/Visual Aids:

Furniture blueprint sample template

Lesson on design history and examples

Basic furniture blueprint handout

Related movies and shows that include specific period of design

Supplies/Materials:

Paper

Pens/Pencils

Foil (for structure)

Cardboard (for structure)

Playdough

Sculpee

Fabric

Ruler

Scissors/Exacto knife

Self-healing matt

Teacher Preparation:

Presentation on different periods of furniture design:

Medieval 500 - 1450

Rococo 1725 - 1775

Art Deco 1925 -1940

Contemporary 1980 - present

Critique/Evaluation/Assessment:

Extensions:

Time Budget: 2 Week (45min class)

Day 1: Introduction of lesson

Presentation on different periods of furniture design

Time line worksheet

Day 2: Artist inspiration power point

Basic furniture blueprint handed out

Begin blueprints

Day 3: Blueprint and material for furniture due

Begin drawing and detailing furniture design

Day 4: Studio day

Drawing and detailing furniture design

Day 5: Studio day

Week 2

Day 1: Materials for building passed out

Day 2: Studio day

Day 3: Studio day

Day 4: Studio day

Day 5: Furniture show/gallery walk including class quilt

Vocabulary:

Safety Concerns:

Bibliography/References:

<https://www.onlinedesignteacher.com/2016/02/furniture-design-history.html>